

Cambs & Hunts County Knockout 2016-17

This is the county's premier teams of 4 competition and the winning team will be invited to represent Cambs & Hunts in the Pachabo. Entry is free and is now open. Entries will close 11 October 2016; first round matches to be played by 20 November 2016. This is a Level 4 convention event. Teams may contain up to 6 players. Additional players, up to the maximum, may be added at any time but must be registered with the Tournament Organiser before playing in a match. Prior to the semi-final – and throughout the Plate competition – no more than 4 players from each team may take part in any match. For the semi-finals and final teams may field up to 6 players.

This year the event will be run using EBU Knockout software. Team captains will be able to change their rosters and enter results via their own EBU accounts. Results may also be sent by email to cko-results@cambsbridge.org.uk, or by post using the [results form](#) to Peter Grice, 36 Flambards Close, Meldreth SG8 6JX. Either way, please let me know the names of those who actually played the match, and the margin in IMPs. Please also notify your potential opponents for the next round.

Teams eliminated in their first match are automatically entered for the Plate, unless they specify otherwise when the team entry is made or on their first result sheet.

All green points will be submitted online to the EBU after the final has been played. The awards are:

- ROUND 0: 0.5 green
- ROUND 1: 0.75 green
- QUARTER-FINALS: 1.25 green
- SEMI-FINALS: 1.75 green
- FINAL 2.5 green

ENTRY

Please enter by sending the names and EBU numbers of team members to the Tournament Organiser, Peter Grice. The first person named will be assumed to be the captain. Entries can be made via:

E-mail: pg10003@cam.ac.uk

SMS: 07710 056436

Post: Peter Grice, 36 Flambards Close, Meldreth SG8 6JX

LIST OF TEAMS

GENERAL INFORMATION

In each match, the first named team is at home. An undergraduate team drawn away who would have difficulty in reaching the away venue has the option of requesting that the match be played in Cambridge (and to provide a venue if necessary).

The home team is responsible for organising a suitable venue (and bearing any costs), preferably consisting of two separate playing rooms, and for providing equipment (tables, boards, bidding boxes and score cards) and refreshments (tea/coffee and biscuits would suffice).

Team captains should contact each other as soon as possible after the draw has been made. If a match has not been fixed up within 10 days of the draw being made the organiser should be notified. If team captains are unable to agree on a date, the Tournament Organiser should be informed. He may permit a later date agreeable to both captains. Failing that, matches must be played at Cambridge Bridge Club in the week following the latest specified date for the round. NOTE that this may prove difficult if the date coincides with a special Cambridge Club event. Please check with the Cambridge Club Secretary before arranging matches there. A team failing to attend will be eliminated by default.

Rounds up to and including the semi-final will be 24 boards, or 32 if both captains agree. The final will be of 32 boards, or 48 if both captains agree. If the scores are level at the end of a match, 4 extra boards must be played playing straight through against one opposing pair. If the scores are still level, change opponents and play further boards, repeating this process until the tie is broken.

Predealt boards may be used if both teams agree beforehand.